

3D Gaming Console Market size is estimated to exceed 60 million units by 2023: Global Market Insights, Inc.

[3D gaming console market](#) size is projected to grow at over 12% CAGR from 2016 to 2023. 3D gaming console market growth is anticipated to further propel by continuous innovation accompanied by rising customer demand.

Major players accumulating significant share include Nintendo, Oculus VR, Microsoft, Kaneva and Linden Lab. Other prominent industry participants include Avatar Reality, Electronic Art, Apple, Sony and Activision Publishing.

Escalating average spending by gamers accompanied by aggressive marketing strategies adopted by industry participants around the world is predicted to drive 3D gaming console market demand over the next seven years.

Rising number of affluent as well as aspiring middle class population may fuel industry growth over the forecast timeframe. These products provide three-dimensional (3D) images from both, conventional 2D games as well as from the dedicated S3D games into multidimensional format. In addition, they also facilitate accurate spatial localization, which is likely to enhance and improve the gaming experience and offer substantial realism.

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Continuous innovation accompanied by rising customer demand is anticipated to further propel 3D gaming console market growth. These devices possess the capability to support stereoscopic gameplay on peripheral or integrated displays. In addition, they can also create optimal perception of surface materials by generating illusion of depth. Increasing popularity of real time gameplay experience as well as realistic visual effects among young working professionals is expected to propel industry demand.

By end-use, the industry can be segregated into healthcare, mobile and gaming. On the basis of component, the industry can be classified into hardware and software. Based on technology, it can be categorized as polarized shutter, auto stereoscopy, active shutter and others.

High 3D gaming console market price trend associated with displays as well as components is expected to challenge the industry demand from 2016 to 2023. However, advent of economical multidimensional display technologies is likely to increase adoption in the home entertainment sector through TV and PC monitors.

To browse this report titled, “**3D Gaming Console Market Size, Industry Analysis Report, Regional Outlook, Application Potential, Competitive Market Share & Forecast, 2016 - 2023**” please click on the link below:

<https://www.gminsights.com/industry-analysis/3d-gaming-console-market>

Asia Pacific 3D gaming console market share is estimated to exhibit substantial growth from 2016 to 2023. Emerging countries such as China, Korea and India are anticipated to be the most attractive regions. Europe is predicted to be the largest regional industry and is likely to continue its dominance over the next seven years. U.S. gaming console market is forecast to witness considerable growth prospects over the timeframe. Escalating adoption of these products across the region is expected to justify growth.

About Global Market Insights

Global Market Insights, Inc., headquartered in Delaware, U.S., is a global market research and consulting service provider; offering syndicated and custom research reports along with growth consulting services. Our business intelligence and industry research reports offer clients with penetrative insights and actionable market data specially designed and presented to aid strategic decision making. These exhaustive reports are designed via a proprietary research methodology and are available for key industries such as chemicals, advanced materials, technology, renewable energy and biotechnology.

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